



Goomp Goomp Country© and the teacher's panel

Privacy and Consent Pack

Everything your principal, business manager and IT team need to approve Goomp Goomp Country, and the letter and consent form to send to families.

First names only

Stored in Australia

No ads, no chat, no in-game purchases

Recordings only if you choose



What's in this pack

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Part A

For school leaders

What we collect, where it's kept, who sees it, and what happens if something goes wrong.

- 1 Our promises to your school
- 2 What we collect, and why
- 3 Where it is stored, and who helps us
- 4 Who can see what
- 5 How long we keep it
- 6 Requests, questions and complaints
- 7 If something goes wrong



Our promises to your school

Goomp Goomp Country is a Yugambah language game for students, with a teacher's panel that shows teachers how their class is learning. It is built to collect as little as possible about children, and to keep what it does collect safe, in Australia, and under your school's control.

First names only

Students join with a class code and a first name or nickname. No surnames, email addresses, birthdays or photos.

Stored in Australia

Student and teacher information is stored in Amazon Web Services' Sydney region.

Nothing to buy, nobody to talk to

No advertising, no chat, no messaging between students, and no purchases inside the game.

Never sold, never shared

We never sell personal information, and never use it for advertising.

Teachers see only their class

Teachers see only the classes they teach. Students see only their own progress.

Recordings only if you choose

Speaking practice recordings stay on the student's device unless the teacher turns on saving for the class.

1.1 What your school needs to do

- ☐ Approve Goomp Goomp Country through your school's usual process for online services (Section 10 answers the usual questions).
- ☐ Send the family letter and consent form in Sections 11 and 12, adapted to your school.
- ☐ Ask your IT team to allow the web addresses in Section 9.



What we collect, and why

2.1 What we collect

Who	What we collect	Why
Students	A first name or nickname chosen by the teacher; their class; their progress in the game (words practised and how well they know them, birds helped, stage reached, time played); and their answers in the game.	To run the game, remember each student's progress, and show their teacher how they are learning.
Students: speaking practice	Recordings of the student saying words or sentences in Say it practice, only if the teacher turns on saving speaking for the class (it is off by default). The student is told "Your teacher can hear what you record".	Evidence for assessment. Only teachers of the class can listen.
Students: entered by teachers	Optional grades and report comments, private teacher notes, and learning adjustments (such as slower audio), which may relate to disability.	To help teachers assess, report and support students. Only teachers of the class can see these.
Teachers	Name, school email address, school name, the classes they teach, and their settings.	To sign in, manage classes, and send optional emails such as the Monday summary.
Families and individuals	Name, email address, and the players they create (first names or nicknames). For Community Access: the family connection the applicant describes, kept only until the application is decided.	To sign in, run home subscriptions, and confirm eligibility for free Community Access.
Free trial players	A first name and progress, kept only on the device. Nothing is sent to us.	To let anyone try the game for 14 days.
Purchasers	Name, email, billing and delivery details. Card details are handled by Stripe; we never see them.	To process and deliver orders.
Website visitors	Pages visited, the referring page, country, state and town, and device type. No cookies and no IP addresses stored.	To understand how the website is used.

2.2 What we never collect

Students' surnames, email addresses, dates of birth, photos, addresses or phone numbers. The game never uses the camera, never tracks location, and only uses the microphone when a student taps the microphone button for speaking practice.



Where it is stored, and who helps us

3.1 Our service providers

We use a small number of trusted service providers. Each handles only what it needs to.

Provider	What it does	Where
Amazon Web Services (Cognito, Lambda, DynamoDB, S3, SES)	Sign-in; the game server; storing progress, class information and saved speaking recordings; sending emails.	Sydney, Australia (ap-southeast-2)
Amazon CloudFront	Delivers the website and game files. It does not store student information.	Global network, serving Australian visitors from Australian locations
Stripe	Payments for books, licences and home plans. Only adults pay; students never use Stripe.	Stripe may process payment information outside Australia
Google Fonts	Supplies the typefaces on our website. Google receives the visitor's internet address when fonts load; no student information is sent.	Google's global network

3.2 Security

- All connections use encryption (HTTPS), and stored data is encrypted by Amazon Web Services.
- Passwords are managed by Amazon Cognito; we never see or store them.
- Teacher accounts need a school email address. Students use a class code, with an optional class PIN.
- Only a small number of Goomp Goomp Books staff can access the systems, for support and maintenance.



Who can see what

4.1 Access to information

Information	Who can see it
A student's progress	The student, on their own device, and teachers of their class
Saved speaking recordings	Teachers of the class only. Never other students or the public
Grades, report comments and teacher notes	Teachers of the class only
Learning adjustments	Teachers of the class only. The game applies them on that student's device; other students never see them
A family link	Anyone with that private link sees one child's words and time played. Teachers can create and remove links
Whole-school figures	The staff member who bought the school's licence, and leaders they choose. Class totals only
Community Access applications	Goomp Goomp Books administrators, only to confirm eligibility

4.2 Sensitive information

Learning adjustments may relate to disability, recordings carry a student's voice, and Community Access applications describe a family's cultural connection. We treat all three as sensitive: they are only collected when a teacher or applicant chooses, seen only by the people listed above, and never used for anything else.

We recommend teachers keep notes and adjustments factual and brief, and never record health details or diagnoses in the panel.



How long we keep it

5.1 Keeping information

Information	How long we keep it
Class lists and student progress	Until the teacher deletes the class, and no longer than 12 months after the end of the school year, unless the school asks us to keep it
Saved speaking recordings	With the class: deleted when the student or class is deleted, and no longer than 12 months after the end of the school year
Detailed game activity (each answer)	90 days, then only the summary of progress is kept
Grades, comments, notes and adjustments	Deleted with the student or class
Teacher, family and individual accounts	Until the account is closed. Accounts unused for two years may be removed after notice
Community Access application details	Until the application is decided
Orders and payment records	Seven years, as Australian tax law requires
Website visit statistics	400 days. These contain no personal information

5.2 Deleting information

- **Teachers** can remove a student or delete a class in Class settings at any time. Deletion is completed in our systems within 30 days, including backups.
- **Schools** can ask us to delete all of their information when they stop using Goomp Goomp Country.
- **Families** can ask their child's teacher to remove their child, or contact us directly.



Requests, questions and complaints

6.1 Your rights

Students, families and teachers can ask to see, correct or delete the personal information we hold about them. For a student, we will usually work through the school, which is responsible for the class.

6.2 Contact us

Goomp Goomp Books, ABN 82 423 130 137

Contact form: goompgoomp.com/contact

We aim to respond within 10 school days.

6.3 Complaints

If you are not satisfied with our response, you can contact the Office of the Australian Information Commissioner (oaic.gov.au). Queensland state schools can also contact the Office of the Information Commissioner Queensland (oic.qld.gov.au).

6.4 Our privacy policy

Our full privacy policy is at goompgoomp.com/privacy. Goomp Goomp Books handles personal information in line with the Australian Privacy Principles in the *Privacy Act 1988* (Cth).



If something goes wrong

7.1 What we will do

If we become aware of a data breach that affects your school's information, we will:

1. act straight away to contain it;
2. tell your principal or nominated contact **within 72 hours** of becoming aware of it, with what happened, what information was involved and what we are doing;
3. work with your school on any notice to families; and
4. notify the Office of the Australian Information Commissioner where the Notifiable Data Breaches scheme requires it.

7.2 Please tell us too

If a class code, PIN or teacher password may have been shared with someone who shouldn't have it, make a new class code in Class settings and let us know.

Part B

For teachers

Simple habits that keep students' information safe.

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Good practice for teachers



Good practice for teachers

8.1 Habits for keeping students' information safe

- ☐ Use first names or nicknames only. If two students share a name, add an initial or a nickname, not a surname.
- ☐ Keep class codes and PINs within the class. Make a new code if one is shared outside the school.
- ☐ Turn on saving speaking only for classes whose families have agreed to it (the consent form in Section 12 has a box for this).
- ☐ Keep private notes factual and brief. Never record health details, diagnoses or family circumstances in the panel.
- ☐ Record learning adjustments only where they help the student's learning in the game.
- ☐ Share family links only with that student's own family.
- ☐ Sign out of the teacher's panel on shared computers.
- ☐ Delete classes you no longer need at the end of the year, or move them up to keep their progress.

Part C

For IT and privacy teams

The technical details, and answers for your privacy assessment.

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For your IT team

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Answers for your privacy assessment



For your IT team

9.1 Web addresses to allow

Web address	What it is for	Who uses it
goompgoomp.com and www.goompgoomp.com	The website, the game (/play), the teacher's panel, downloads and family pages	Everyone
k65vrg4qvd.execute-api.ap-southeast-2.amazonaws.com	The game server: progress, classes, settings and saved recordings	Students and teachers
cognito-idp.ap-southeast-2.amazonaws.com	Sign-in for teachers and families	Teachers and families
fonts.googleapis.com and fonts.gstatic.com	Typefaces for the website and panel	Everyone
checkout.stripe.com and js.stripe.com	Payments	Staff placing orders

9.2 Devices, browsers and networks

- **Network:** secure web traffic (HTTPS, port 443) only.
- **Ways to run it:** in a current version of Chrome, Edge, Safari or Firefox, or as the Windows program or Android app from goompgoomp.com/country#download. All three use the same sign-in and addresses.
- **Microphone:** the browser or device asks permission the first time a student taps the microphone. Speaking practice works without saving if your school prefers.
- **Sign-in:** students use a class code, not an account. Teachers sign in with their school email address.
- **Patchy internet:** once loaded, students can keep playing offline; progress is saved when they reconnect.



Answers for your privacy assessment

10.1 The questions most assessments ask

What is the service, and what is it used for?

Goomp Goomp Country is a Yugambah language-learning game for students, with a teacher's panel for tracking progress, aligned to the Australian Curriculum: Languages (Language Revival Pathway).

What personal information about students is collected?

A first name or nickname, their class, and their learning progress. Teachers may optionally add grades, comments, notes and learning adjustments, and turn on saving of speaking practice recordings. See Section 2.

Does the game record students?

Only when a student taps the microphone for speaking practice. Recordings stay on the device unless the teacher turns on saving for the class; then they are kept for that class as assessment evidence, and the student is told. See Sections 2 and 4.

Is any sensitive information collected?

Only if a teacher records learning adjustments (which may relate to disability) or turns on saving speaking recordings. Both are visible to teachers of the class only.

Do students need an email address or account?

No. Students join with a class code and a first name or nickname, with an optional class PIN.

Where is the information stored?

In Amazon Web Services' Sydney region, Australia. See Section 3.

Is any information disclosed overseas?

Student information is not. Payment information for adult purchasers is processed by Stripe, which may process it outside Australia.

Who can access student information?

Teachers of the class; the student, for their own progress; and a small number of Goomp Goomp Books staff, for support. See Section 4.

Is information used for advertising, profiling or sold?

No. There is no advertising, and information is never sold or shared for marketing.

Can students communicate with others in the game?

No. There is no chat or messaging of any kind.

Are there in-game purchases?

No. Students never see prices or purchases.

How long is information kept?

No longer than 12 months after the end of the school year, unless the school asks otherwise. See Section 5.

How can information be deleted?

Teachers can delete a student or class at any time; deletion is completed within 30 days. See Section 5.

How is information protected?

Encryption in transit and at rest, managed sign-in through Amazon Cognito, school-email-only teacher accounts, and limited staff access. See Section 3.

What happens if there is a data breach?

We notify the school within 72 hours of becoming aware of it. See Section 7.

Who is the provider?

Goomp Goomp Books, ABN 82 423 130 137. Contact us through goompgoomp.com/contact.

Part D

For families

A letter and consent form to adapt and send home.

11 Letter to families (template)

12 Consent form (template)



Letter to families (template)

11.1 How to use this letter

Adapt this letter for your school: replace the highlighted parts, and add your letterhead. An editable Word version is at goompgoomp.com/schools.

[School letterhead]

[Date]

Dear families,

This year, students in [class or year level] are learning **Yugambah**, the Aboriginal language of the Country our school is on. As part of their learning, students will use **Goomp Goomp Country**, a language game in which they help the birds of Yugambah Country remember their language, hearing every word spoken by a Yugambah speaker.

Keeping your child's information safe

- Your child joins with a class code and their **first name or a nickname** only. No surname, email address, birthday or photo is collected.
- The game saves your child's progress so their teacher can see how they are going. It never uses the camera.
- **Speaking practice:** students can tap a microphone button to record themselves saying a word, then compare it with a Yugambah speaker. Recordings stay on the device unless the teacher turns on saving; then they are kept privately for the class as evidence for assessment.
- There is **no advertising, no chat and nothing to buy** in the game.
- Information is stored in Australia, is only seen by your child's teachers, and is deleted after the school year ends.

Your child's teacher may also send home a private **family link**, so you can see and hear the words your child is learning. Please return the consent form by [date]. Questions? Contact [teacher name and contact], or see goompgoomp.com/privacy.

Thank you,

[Principal or teacher name]



Consent form (template)

12.1 How to use this form

Copy this form onto your letterhead, or use the editable Word version. Keep signed forms with your school's records, and turn on saving speaking only for students whose families ticked that box.

[School name]

Goomp Goomp Country: consent form

Student's name

Class

Please tick each box you agree to.

- ☐ I agree to my child using **Goomp Goomp Country** at school, with a class code and their first name or a nickname, with their progress saved so their teacher can see it.
- ☐ I agree to my child also using it **at home** with the class code.
- ☐ I agree to my child's **speaking practice recordings being saved for the class**, if the teacher turns this on, as evidence for assessment.
- ☐ I would like a private **family link** to see and hear the words my child is learning.

If you do not give consent, your child will still take part in Yugambah lessons, using the workbooks and class activities.

Parent or carer's name

Signature

Date

You can change your mind at any time by telling your child's teacher. Privacy information: goompgoomp.com/privacy

Part E

Getting started

A checklist for school leaders, from approval to the end of the year.

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A checklist for school leaders



A checklist for school leaders

13.1 Before you start

- ☐ Read Sections 2 to 7, and file this pack with your school's approval of online services.
- ☐ Complete your school's privacy or risk assessment using Section 10.
- ☐ Ask your IT team to allow the web addresses in Section 9.
- ☐ Name a contact person for Goomp Goomp Books (usually the language teacher or a deputy principal).

13.2 When students begin

- ☐ Send the letter and consent form in Sections 11 and 12 to families, and keep the signed forms.
- ☐ Give teachers the good practice list in Section 8.
- ☐ Let teachers know which students don't have consent, and which families agreed to saving speaking recordings.

13.3 At the end of the year

- ☐ Check that classes are deleted, or moved up a year to keep their progress.
- ☐ Review this pack: we update it at the start of every school year.

Need help?

We are happy to complete your school's own assessment form, or to talk with your business manager or IT team. Contact us at goompgoomp.com/contact.



Goomp Goomp Country©

A Yugambeh language game, made on Yugambeh Country, with
children's privacy built in.

First names only

Stored in Australia

No ads, no chat, no in-game purchases

Recordings only if you choose

Yours to delete

Goomp Goomp Books · ABN 82 423 130 137
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Privacy and Consent Pack · Version 1.1 · 2027 school year